

PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2003

Application or Docket Number

09/829933

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

TOTAL CLAIMS		
FOR	NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	minus 20=	
INDEPENDENT CLAIMS	minus 3=	
MULTIPLE DEPENDENT CLAIM PRESENT		<input type="checkbox"/>

SMALL ENTITY
TYPE

RATE	Fee
BASIC FEE	385.00
XS 9-	
X43-	
+145-	
TOTAL	

OTHER THAN
SMALL ENTITY

RATE	Fee
BASIC FEE	770.00
XS18-	
X86-	
+290-	
TOTAL	

* If the difference in column 1 is less than zero, enter 0 in column 2.

CLAIMS AS AMENDED - PART II

(Column 1) (Column 2) (Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM	
				Minus	<input type="checkbox"/>
Total	9	Minus	20		
Independent	4	Minus	4		

SMALL ENTITY
OTHER THAN
SMALL ENTITY

RATE	Fee
XS 9-	
X43-	
+145-	
TOTAL ADDT. FEE	

9/17/03

(Column 1) (Column 2) (Column 3)

AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM	
				Minus	<input type="checkbox"/>
Total	15	Minus	20	8	<input type="checkbox"/>
Independent	9	Minus	4	8	<input type="checkbox"/>

RATE	Fee
XS18-	
X86-	
+290-	
TOTAL ADDT. FEE	

(Column 1) (Column 2) (Column 3)

AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM	
				Minus	<input type="checkbox"/>
Total	16	Minus	20	0	<input type="checkbox"/>
Independent	2	Minus	4	0	<input type="checkbox"/>

RATE	Fee
XS 9-	0
X43-	0
+145-	
TOTAL ADDT. FEE	0

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

*** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.